

Statement on Behalf of the Sayville Board of Education

Welcome to the Sayville Board of Education on _____

I wanted to take a moment to read a statement on behalf of the Board of Education. **The Board of Education and administrators listen carefully to what members of our community have to say. We hear from a variety of community members with differing points of view.**

As a Board of Education we recognize certain **fundamental freedoms that are essential to a democratic nation. Among them is the freedom of speech. but these freedoms are not without restrictions. We will follow regulations specified by law and policy as we encourage our community members to offer public comment during Board of Education meetings.**

The Board of Education request that anyone who participates in public session to demonstrate civility as they address the Board and community.

- **Board of Education meetings are meetings that are held in the public view, giving the public the opportunity to watch and listen to the proceedings of the Board.**
- **In these meetings, the District updates the Board on matters pertaining to the school district**
- **In these meetings, the Board may be required to take action on matters related to the operations of the school district.**
- **Under Board policy 1230, the Board permits the public a comment period under certain guidelines.**

With that in mind, a brief word on the parameters of the public comment period.

1. **Thirty minutes have been set aside for comments and questions by the public before the agenda is moved.**
2. **The Board reserves the right to limit public participation in a given case, or to extend the maximum comment period if it deems necessary.**
3. **Questions and comments by the public are limited to three minutes per person.**
4. **Speakers must identify themselves or the group they represent and conduct themselves in a civil manner and direct their comments to the Board.**
5. **The Board will not permit discussion involving individual district personnel, students or community members.**